

# NEGAVERSE

## NEW RECRUIT'S FIELD GUIDE



# WELCOME



## **CORRUPTION**

You have joined the ranks of the Negaverse because a General or General-King has poured energy into your starseed, giving you added strength and abilities. This process has affectionately been dubbed 'corruption', but in truth, it is simply power. It is up to you to be corrupted or not...

## **NEGAVERSE RANKS**

You are now a Lieutenant, and as a Lieutenant, you have added strength, endurance, and recovery. Should you prove yourself useful to the Negaverse, you will be promoted to Captain, and then General. At these stages, your abilities will increase, and you will be able to teleport from one place to another.

## **OBEDIENCE IN ALL THINGS**

As a new recruit, it is your duty to obey those ranked above you, and to do so without question or hesitation. Your superior officers know the goals of the Negaverse better than you, and you must have faith that they know what they're doing.

Should you have any questions or concerns outside of those subjects covered in this field guide, locate the officer who corrupted you for more information.

# THE ENEMY



## THE SENSHI

Invaders from planets both in our solar system and from much farther away, the Senshi are here to take over our world and subjugate it to their own ideals, their own values, and their own concepts of how we should be ruled. We cannot allow them to win; we cannot allow these aliens to step into our home.

As long as they are allowed to remain on earth, problems will continue to arise.



## SENSHI RANKS

As in the Negaverse, senshi come in three ranks. Most are simply Sailor Scouts, with limited magical abilities. However, as they become more powerful, they gain more magic, allowing them to fight us more effectively.

Superior officers can teach you how to identify the strength of an opponent from a distance. It is unwise and discouraged for you to engage an enemy who is much stronger than yourself without additional aid.



## CORRUPTING SENSHI

If possible, our ideal solution would be to turn all senshi to the Negaverse by pouring energy into their starseeds, much the way you were recruited. However, only a General-King is equipped with enough power and control to complete this process without doing damage to the subject.

When a senshi seems interested in joining the Negaverse, locate a General-King to take on the task.

# WEAPONS



## STARTING WEAPONS

It is possible that you are now looking at the weapon you have been granted with our corruption and are wondering at the logic. Perhaps it is a roll of duct tape, or a plastic pinwheel; perhaps it is a keychain or a pencil. This is because, as a new recruit, you have not proven yourself enough of an asset to the Negaverse. As you rise through the ranks, so too will your weapon evolve into something easier to fight with.

## SUMMONING YOUR WEAPON

Stowing and summoning your weapon is as simple as thinking about it. However, be wary, because it requires a certain amount of strength to re-summon a lost weapon. Try not to misplace what has been given to you, and save your strength for the fight.

## WEAPON TRAINING

While you are still a Lieutenant, your training will be primarily that of the body. You will learn hand-to-hand, and will be expected to be in at least relatively good physical condition.

Once you have hit Captain and have something more recognizable as a weapon, you can find a specific trainer to help you learn how to use it.

# ENERGY



## **ENERGY DRAINING**

The Negaverse is run on something affectionately referred to as 'chaos energy'. This energy is harvested from others, a force given off by all people.

As a Lieutenant, you are expected to deliver a certain quota of energy to your superior officer on a weekly basis. You can harvest this energy through physical contact man-to-man for now, but as you become more powerful, you will be able to complete the process without touch, and even pull it out of a room full of people surrounding you. Your quota will also become lower as you find a more specific task and position within the Negaverse for yourself.

## **STARSEED RIPPING**

To be used sparingly, only when required on civilians, starseed ripping is the act of reaching into someone's chest and pulling out their life force. The resulting starseed hold a great deal of energy, and is a great asset to the Negaverse.

This is a process meant primarily as a final blow, both to finish off a Senshi and to give to your superior officers as a trophy of the act and proof of your loyalty.

# YOUMA

## WHAT ARE THEY?

Monstrous as they may seem at a glance, youma are the servants of the Negaverse, and one of its greater assets.

Youma are formed from the starseeds of humans, and the form they take is shaped by the kind of person they were in life. Most of these youma are weak, feral creatures, that can only be ordered to complete simple tasks. However, when a Senshi's seed is used to create a youma, they become more humanoid, more intelligent, and more useful.

Be ware. Should your own starseed be granted too much chaos energy, without the fine control of a General-King, you could take on a monstrous form yourself..

## PERSONAL YOUMA

Once you have reached the rank of Captain, you will be allowed to seek out and tame a youma yourself. This youma will obey your orders, being closely bound to you. If you choose to tame a feral youma, it will be strong, fierce, or fast. If you choose to tame a humanoid youma, its additional intelligence may come in useful.



## **CREDITS**

This field guide was assembled by MacKay Wilford, based on the world of Sailor Moon by Naoko Takeuchi, with additional setting information from *In the Name of the Moon* by Natsube.

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